

Mathematical Morphology & Geology

When image analysis uses the vocabulary of earth sciences

Serge Beucher Centre de Morphologie Mathématique Ecole des Mines de Paris

The Basics of Mathematical Morphology

Erosion and Dilation are the basic bricks of MM $X \ominus B = \{x : B_x \subset X\}$ $X \ominus B = \{x : B_x \cap X \neq \emptyset\}$ These operators act on sets: $Y = \Psi(X)$

More complex transformations can be defined by concatenation $\mathbf{Y} = \Psi_1 \left(\Psi_2 \left(... \Psi_n \left(\mathbf{X} \right) \right) \right)$

Morphology & Grey-tone Images

Most of the transformations defined on sets can be extended to functions.





$f \ominus B(x) = \inf[f(y) : y \in B_x]$ $f \oplus B(x) = \sup[f(y) : y \in B_x]$

Set under the graph and topographic surfaces

 $G(f) = \{m(x, y) : y \le f(x)\}$

The set under the graph of the eroded function is the erosion of the set under the graph of f:

 $G(f \ominus B) = G(f) \ominus B$



In the same way, the set under the graph of the dilated function is the dilation of the set under the graph of f: $G(f \oplus B) = G(f) \oplus B$

Functions and topographic surfaces A function in MM is seen as a topographic set.









Geodesy

X, geodesic space

Distance defined in X: length of the minimal path included in X between x and y







B, geodesic disk of radius r

(a) $E_{X}(Y;r) = \left\{ y \in X : d_{X}(Y^{c}, y) > r \right\}$ $D_{X}(Y;r) = \left\{ y \in X : d_{X}(Y, y) \le r \right\}$





Image reconstruction & filtering

The geodesic dilation until idempotence leads to the definition of the reconstruction

 $\mathbf{R}_{\mathbf{X}}(\mathbf{Y}) = \left[\mathbf{D}_{\mathbf{X}}(\mathbf{Y})\right]^{\infty}$

Y is the marker set X is the set to reconstruct.

The reconstruction is a powerful way to take into account connectivity through a "simple" dilation



- The reconstruction is a morphological filter:
- increasing transform
- idempotent transform



Geodesy & Reconstruction of functions

The geodesic transformations for functions use flat structuring elements. $x_i(g) \rightarrow \bigcirc \bigcirc x_i(f)$

 $D_g(f) = Inf(f \oplus B), g$

The reconstruction can also be defined for functions: $\mathbf{R}_{g}(\mathbf{f}) = \left[\mathbf{D}_{g}(\mathbf{f})\right]^{\infty}$





The reconstruction is a powerful filtering tool.





Comparison between a classical morphological filter (closing) and a reconstruction filter.



Connectivity and geodesy

SKIZ and geodesic SKIZ $IZ(Y_i) = \{x \in E : dist(x, Y_i) < dist(x, Y_j), i \neq j\}$





Dist: euclidean distance
E: whole space

Dist: geodesic distance
E: set X

The Watershed Transform

The watershed transform is a powerful segmentation tool. It is the extension to functions of the SKIZ concept.







The watershed is the simulation of a flooding process on the topographic surface.

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Initial image

Marker-controlled Watershed

The topographic surface can be flooded from any source (marker) set.





Non marker-controlled



watershed

Watershed in Image Segmentation





Resistivity measures provided by a FMS tool.

Directional morphology

The image is partitioned according to the directions (azimuths) of the gradient...





Resistivity measures provided by a FMS tool.

Directional morphology

...allowing the definition of directional distance functions...







Resistivity measures provided by a FMS tool.

Directional morphology

Geodesic dilations are performed to follow the linear structures...





Resistivity measures provided by a FMS tool.

Directional morphology

...other distance functions can be designed from the partition...





Resistivity measures provided by a FMS tool.

Directional morphology

...and used to build (by watersheds) the directional features embedded in the images.



Segmentation of the bedding: Reconstruction of crossing features Watershed of the gradient





Vugs detection

Seismic Data Processing

Automatic picking



Closing-reconstruction filter

Watershed transform

Smoothed profile

Seismic Data Processing (2)

The process can be iterated → Hierarchic segmentation

Previous step







Next result



The initial watershed image is used to build the IZ of the profile. The process is iterated in the two regions separated by the previous profile.

Seismic Data Processing (3)

A morphological filtering can be used to segment regions with different textures.



Alternate sequential filters (openings and closings) enhance the different textures in the image. The segmented regions can be used as masks and/or as geodesic spaces.

Colour Segmentation of Petrographic Sections

Segmentation of grains in a petrographic section (sequence recorded with a rotating polarizer)



Dolomite section



 Filtering of the sequence by an alternate sequential filter based on reconstruction. Morphological gradient of each image (each channel). Marker extraction (significant minima) on each image and superposition. Sup of the gradient images. Marker-controlled watershed of the Sup.

Colour Segmentation of Petrographic Sections (2)



Markers

Sup of gradients

Colour Segmentation of Petrographic Sections (3)

Another example: Quartzite









The Morphological Approach

Mathematical Morphology can be easily handled, through topographic analogies:

- Most of the transformations can be easily understood.
- These transformations act on sets and remain in the image domain (quite interesting to iterate them).
- MM can be applied on various image analysis fields: 2D, 3D, colour images, moving sequences, etc.

 The morphological toolbox is very important and it is still increasing...

Morphological tools

- Hardware (image analysis systems)
- Software (various platforms)

